

walk



run



play



sleep



read



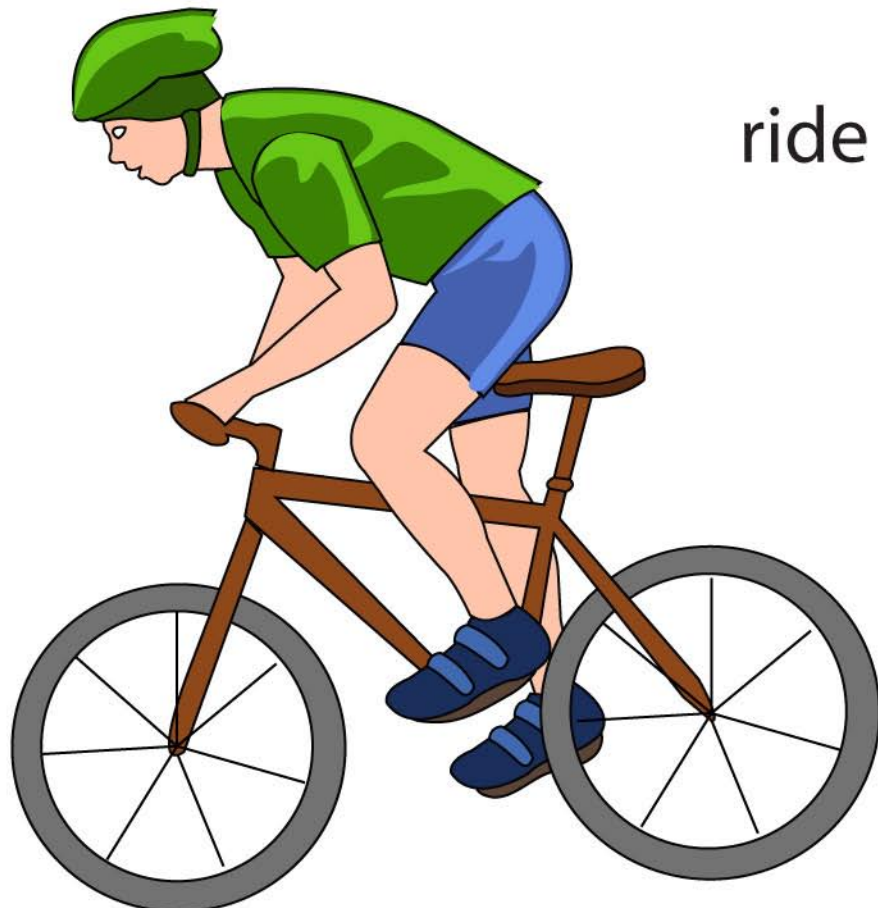
write



jump



ride





talk